

NORTHS

BASKETBALL

Northern Suburbs Basketball Association Inc

COMPETITION BY-LAWS

as at

5 July 2022



NSBA - Home of the Norths Bears
www.nsba.com.au



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Part I - Introduction

1. Authority for By-law

- 1.1 This by-law is made by the board of Northern Suburbs Basketball Association under clause 44 of the constitution of Northern Suburbs Basketball Association. The by-law shall have effect from 31 October 2021.

2. What do words mean?

- 2.1 In this document the following definitions apply:

<i>Abbreviation</i>	<i>Means</i>
BA	Basketball Australia
BNSW	Basketball New South Wales
CEO	Chief Executive Officer employed by NSBA
NSBA / Norths	Northern Suburbs Basketball Association Inc.
FIBA	International Basketball Federation

<i>Defined Word</i>	<i>Means</i>
Board	Board of Directors of Northern Suburbs Basketball Association
Development League	A non-competitive league for players aged under 8.
Division	Different grades within a competition, reflecting various levels of play, going from highest to lowest (A-E, 1-10)
Fully Timed	In respect to a division, means applying the FIBA rules for timing (for example, the clock stopping on every whistle).
Junior	Person aged 12 – 17 years as at 31 December in the year a competition starts.
Junior Competition	Competition or league for players aged: <ul style="list-style-type: none"> • U14 – 12 or 13 as at 31 December. • U16 – 14 or 15 as at 31 December. • U18 – 16 or 17 as at 31 December.
Masters Competition	Competition or league for players aged 40 years or older as at 31 December in the year the competition starts.
Miniball Competition	Competition or league for players under the age of 13 as at 31 December in the year of the competition
Norths Representative Player	A Representative Player in a team that represents NSBA.
Representative player	A player selected to represent an Association in a BNSW sanctioned competition.
Scoresheet	This may be a hard-copy or electronic (iPad), or any form, as defined by the relevant competition.



Senior Competition	An open aged competition or league, primarily designed for people aged 18 years or older.
Team Roster	List of registered players that make up a team.
Unisex or Mixed Competition	A mixed senior social competition or league where teams comprise male and female players
Sin Bin Technical Foul	<p>A sin bin technical foul is a player non-contact foul of a behavioural nature including, but not limited to:</p> <ul style="list-style-type: none"> • Disrespectfully touching an official. • Disrespectfully communicating with officials or an opponent. • Using language or gestures likely to offend. • Excessive swinging of the elbows. <p>Displaying dissent regarding a decision (including a “no call”) made by an official.</p>
Sin Bin Unsportsmanlike Foul	<p>A sin bin unsportsmanlike foul is a player contact foul involving excessive or unnecessary contact including, but not limited to:</p> <ul style="list-style-type: none"> • Causing excessive contact that could result in injury.

3. Overall intention of the By-laws

3.1 The overall intent of these by-laws is to provide a competition structure that:

- (a) is well run.
- (b) fosters a spirit of fun and good sportsmanship.
- (c) provides an opportunity for everyone to participate in a division at a level that suits their skills and competitive desire.
- (d) is responsive to the demands of our customers.

4. CEO has discretion to give effect to the intent of the By-laws

4.1 The Board delegates authority to the CEO to make a decision that varies from these By-laws if, in the CEO’s opinion:

- (a) the decision gives effect to the overall intention of the By-laws better than a literal interpretation of the By-laws would; or
- (b) the decision gives effect to the specific intention of a clause of the By-laws better than a literal interpretation of that clause would.

4.2 Any player or team may request in writing for the CEO to exercise their discretion under clause 4. The request must set out why the player or team do not believe a literal interpretation of the By-law would best give effect to the intent of the By-laws.

4.3 In considering whether to exercise their discretion under clause 4.2, the CEO may have regard to whatever information they believe is necessary to make their decision.

4.4 The CEO does not have to give reasons if they decide not to exercise their discretion following a request under clause 4.3. There is no appeal if the CEO opts not to exercise their discretion.



4.5 If the CEO has made a decision under clause 4, a person who believes they or their team have been disadvantaged by the decision may appeal to the Board, which shall make a final determination on the matter.



Part II - By-laws that apply to all competitions

The clauses in this part of the By-law apply to all NSBA competitions unless specifically exempted.

5. Player/Official Registration

- 5.1 The intent of this clause is to ensure that:
- (a) NSBA meets its obligations to register players and officials with BNSW.
 - (b) All players and officials are eligible to benefit from the player and official accident insurance.
 - (c) NSBA builds a database of registered members that enables NSBA to analyse the demographics of the membership and track trends in participation.
- 5.2 All players and officials must be registered with NSBA before participating in an NSBA competition. It is the player's responsibility to maintain a current registration. NSBA reserves the right to refuse participation to any unregistered party.
- 5.3 When requested, a player or official, must provide proof of identity or of their registration with NSBA and they may be excluded from competition until such time as they provide the information.
- 5.4 Any player found to be playing under a false name, or alias, shall be suspended from all levels of participation for a period of no less than 2 weeks and may be fined for each game they played under the false name.

6. Coach Registration

- 6.1 The intent of this clause is to ensure that:
- (a) Team coaches are registered members and are subject to the policies of NSBA.
 - (b) NSBA knows who is coaching junior and miniball teams and can make information and resources available to them.
 - (c) NSBA builds a database of registered members that enables NSBA to analyse the demographics of the membership and track trends in participation.
- 6.2 To perform the duties of a coach during a game conducted as part of an NSBA competition, a person must be registered with NSBA (as a coach, player or official), must have a current Working With Children Check (volunteer) verified by NSBA (if aged 18 years or older), and must be recorded on the scoresheet (whether paper or electronic) as coach of the team. The duties of a coach include:
- (a) Instructing their players during play.
 - (b) Requesting time-outs and substitutions.
 - (c) Interacting in appropriate fashion with game referees, except in Miniball competitions.
- 6.3 A person does not need to hold a recognised coach accreditation in order to be registered as a coach.
- 6.4 A person who is not registered with NSBA or whose name is not entered on the scoresheet as a coach cannot, unless allowed by the Game Service Co-ordinator or NSBA staff, perform the duties of a coach and may be asked to leave the team's bench, at the discretion of the game referees or other NSBA staff.
- 6.5 A person who is fulfilling the role as coach for a team may be registered as a non-voting member of NSBA at a reduced cost to the regular registration fee, as determined by the CEO from time-to-time. This registration is valid for a period of 12 months and may be renewed.
- 6.6 Registration under clause 6.5 is limited to allow a person to be able to participate as a coach of a team under these by-laws. It does not register them for the purposes of playing or officiating in a competition.



7. Team Nomination

- 7.1 A team wanting to compete in an NSBA competition must:
- (a) nominate two team contacts who are both over the age of 18.
 - (b) pay the advised nomination fee, before the competition commences.
- 7.2 It is at NSBA's discretion whether a team is offered a position in a competition.
- 7.3 Where a team nominates, but is not offered a position in a competition, the nomination fee will be refunded.
- 7.4 Where a team nominates and is offered a position in a competition (whether it was the division for which the team nominated) but does not accept that position, 50% of the nomination fee will be refunded.
- 7.5 NSBA will require a team to submit a list of players before deciding as to which division, if any, the team will be offered a spot in.
- 7.6 Subject to court capacity, a team that has at least four players who played in the team in the preceding competition, and nominates again within the notified deadlines, will be given priority over new teams seeking to enter that competition, provided that:
- (a) all fees and any fines have been paid.
 - (b) they did not forfeit more than three games in the previous season.
 - (c) they were not penalised under clause 24.9, 24.10, and/or 24.14 of this bylaw in the previous season.
 - (d) 4 players, or less, are members of multiple teams.
- 7.7 Team names will be approved at the association's discretion.

8. Playing with a Team

- 8.1 The intent of this clause is:
- (a) that each division has teams of a similar competitive standard, providing an even competition.
 - (b) that players are not moved from associated teams between grades to significantly affect the standard of the team.
- 8.2 Each player must enter, and/or confirm, their name and playing number on the scoresheet (either paper or electronic, whichever is being used on the game) before participating in any game. At the end of the game if any player named on the scoresheet was not at the game, the referee shall remove their name from the scoresheet (paper/electronic).
- 8.3 Before the third round of games in each competition, every team must confirm the list of registered players that make up the team roster.
- 8.4 A team may add additional players to the team roster at any time during the season, however a player can only be on the team roster of one team in any given division or age group.
- 8.5 NSBA at any time can rule that a player is not eligible to be included on a team roster on the basis that the player is:
- (a) of a standard significantly higher than the standard of competition in which the team is competing; and
 - (b) the player's inclusion in the team is likely to significantly improve the team's performance.
- 8.6 Where NSBA believes that a team is of a significantly higher standard than other teams in their division, NSBA may require them to take one or more of the following actions:
- (a) play in the division, without being eligible to compete in finals.



(b) Make changes to their team roster, including limiting the number of “higher standard” players that play in any particular game.

8.7 If a registered player has played less than three games for a particular team in a division and the player wants to move to another team in the division because of extenuating circumstances, they may seek permission from NSBA to do so.

9. Grading of Teams

9.1 The intent of this clause is to:

- (a) provide each team with an appropriate level of competition on the day of the week on which they choose to play.
- (b) provide divisions that balance competitiveness between teams, whilst providing a fun experience for players which matches their expectations and desires.

9.2 Each competition will have a defined grading period as follows:

- (a) For competitions over 12 weeks, all regrading’s must occur in the first 5 weeks.
- (b) For competitions less than 12 weeks, all regrading’s must occur in the first 3 weeks.

9.3 During the grading period the competitiveness of each team will be assessed, having regard to:

- (a) win/loss margin and ratio (average and in each game).
- (b) the standard of games.
- (c) each team’s performance in context of the division.

9.4 At the end of the grading period, NSBA may change the division that a team plays in, to better match the level of skill within the division. NSBA may discuss any move with teams and provide them with an opportunity to raise any pertinent factors regarding the regrading.

9.5 Any decision to regrade a team is at the discretion of NSBA. It does not require the consent of teams concerned.

9.6 Where it is not possible to move a team, NSBA may impose restrictions that may include, but are not limited to:

- (a) declaring that the team is not eligible to participate in finals.
- (b) divide the team into two teams to remain in the same division.
- (c) rule under clause 8.5 (c) that a player is not eligible to play with that team.
- (d) take other action which NSBA believes may improve the competitiveness of the division.

9.7 Where a team is regarded, or has sanctions imposed under clause 9.6, NSBA shall make a ruling regarding the team’s competition points.

10. “Fill-In” Players

10.1 The intent of this clause is to allow teams that are short of player numbers for a particular game to play that game without needing to forfeit.

10.2 A registered player may play up to two games for a team when they are not on the team’s roster, provided they:

- (a) are not on the team roster of another team in that division or age group; and
- (b) have not played a game with another team in that division or age group; and
- (c) have not been ruled ineligible by NSBA to play in that division or age group.

10.4 If a player is ruled ineligible under clause 10.2 but had previously played games in that division, the results of any game they played in is not affected.



- 10.4 If a registered player that is not on a team's roster plays a third game in a division for that team, they shall be added to the team's roster, however, may still be ruled ineligible under clauses 8.5(c) or 9.3.
- 10.5 Each team is limited to a maximum of 3 fill-in players for any game, to bring the total players for that game up to six. If additional team members arrive, after the fill in players have played, that bring the total number of players to more than 6, the fill in players must be substituted off the court and cannot participate for the remainder of the game, unless the available players drop to six or less due to injury. Fill-in players must comply with the relevant uniform requirements or be penalised per clause 22.

11. Competition Ladder

- 11.1 Positions on the competition ladder are determined by which team has the higher ratio determined by competition points divided by the number of games the team was scheduled to play.
- 11.2 Where two or more teams have an equal ratio under clause 11.1, ladder position is determined by applying the following criteria in the order listed until a winner is determined:
- (a) the team that won the most games between the teams during the season.
 - (b) the team with the higher ratio determined by dividing the points the team scored in games between the two teams by the points scored by their opponent in games between the two teams.
- 11.3 Teams in U12 and above competitions are awarded competition points as follows:
- (a) 3 competitions points for a win.
 - (b) 2 competition points for a draw.
 - (c) 1 competition point for a loss.
 - (d) as per other provisions in these by-laws.
- 11.4 Miniball (U10's - U13's) and Development League (Kindy – U8's) have no point allocation for their games and will have receive a participation award at the end of the season.

12. Eligibility to Play in Finals

- 12.1 The intent of this clause is for teams that compete in finals to be those players that have played a majority of the games during the season, but also to allow for genuine circumstances where a player has been a member of a team and, due to injury, work, or family commitments, has missed games.
- 12.2 For senior and junior competitions, a player is eligible to play with a team in finals if they meet one of the following conditions and can provide documentary evidence required by NSBA:
- (a) They played in at least 40% of the games during the season.
 - (b) They played at least 60% of the games during the second half of the season.
 - (c) They were injured and missed at least four games in which their team participated and if they had played in these games, they would meet the condition in clause 12.2 (a) or (b).
 - (d) They missed games that their team participated in due to work travel commitments, or the work travel commitments of their domestic partner and if they had played in those games, they would meet the condition in 12.2 clause (a) or (b).
 - (e) Other extenuating circumstances meant that they missed games that their team played in and if they had played in those games, they would meet the condition in 12.2 clause (a) or (b).
- 12.3 For miniball, a player is eligible to play with a team in finals (if finals are played) if they played three games with the team.
- 12.4 A team is only eligible to participate in finals if:



- (a) They played in at least 80% of the games in the division. For this purpose, a game where their opponent forfeited, or NSBA cancelled the game for unforeseen circumstances, shall be considered as a game the team played; and
- (b) They have paid all fees (including any fines).

13. Withdrawing from a competition

- 13.1 The intent of this clause is to inconvenience teams as little as possible in the event that another team withdraws from a competition.
- 13.2 A team may withdraw from a competition by giving 14 days' notice in writing to NSBA.
- 13.3 A team that withdraws from a competition:
 - (a) must pay:
 - (i) all game fees up to their withdrawal date, including games they were scheduled to play during the notice period.
 - (ii) any levied fines.
 - (iii) an administration fee of \$300.
 - (b) will not be accepted into a future competition unless all outstanding amounts owed to NSBA have been paid.
- 13.4 If the team withdrawing from a competition had paid their game fees in advance, monies owing under clause 13.3 will be deducted prior to any refund.
- 13.5 A player who had played games for a team that withdraws from a competition may seek permission from NSBA to join another team in that competition.
- 13.6 NSBA shall allow a request made under clause 13.5 provided that:
 - (a) all fees due under clause 13.3 have been paid.
 - (b) the inclusion of that player (or those players if more than one person has made a request) in the new team would not significantly improve the performance of the new team.
- 13.7 If a player is allowed to join another team after making a request under clause 13.5, the games that they played for the team that withdrew will be counted toward determining their eligibility to play in finals for their new team.

14. Forfeits

- 14.1 A team will forfeit a game if:
 - (a) They advise NSBA in writing to competitions manager and/or front desk staff before the scheduled game time that they are unable to play the game.
 - (b) They do not have at least 4 players ready to play within 10 minutes of the scheduled starting time of a game or they have not paid the relevant game fee (including any fines) within 10 minutes of the scheduled starting time of a game.
 - (c) Due to injury or players being fouled out, during a game they have less than 2 players that are eligible and able to play for the remainder of the game.
 - (d) The team walkout and refuse to complete a game that has started.
 - (e) The team walks out on, or fails to turn up for, rostered duty (refer 14.9)
 - (f) For senior games scheduled to start prior to 7.00pm on a weeknight only, the game may commence with 3 players, provided the 4th player arrives before the commencement of the second half. If 3 players are not present within the time frame listed in 14.1(b) above, or the 4th player does not arrive before the commencement of the second half, then the game will be forfeited.



- 14.2 Where a game is forfeited under clause 14.1(a) or 14.1(b) or 14.1(f), the result of the game shall be recorded as a loss to the team that forfeited, with the score entered as 20-0.
- 14.3 Where a game is forfeited under clause 14.1(c), the game shall be recorded as a loss to the team that forfeited. If the team that forfeited:
- (a) was ahead at the point of the game when they forfeited, the score shall be recorded as 20-0.
 - (b) was behind at the point of the game when they forfeited, the score shall be recorded as it was at that time.
- 14.4 If both teams forfeit a game under clause 14.1(a), 14.1(b) or 14.1(c), both teams shall be recorded as losing the game and the score shall be 0-0.
- 14.5 Where a team forfeits a game under clause 14.1(d), the game shall be recorded as a loss to the team that forfeited, and the score shall be recorded as 20-0.

15. Penalty for Forfeits

- 15.1 The intent of this clause is to:
- (a) Foster a culture amongst teams that forfeits are to be avoided wherever possible and that teams always endeavour to fulfil their commitment to play games.
 - (b) In recognition that work, school and family commitments may make it unavoidable for a team to play a game to provide a system that encourages teams to advise NSBA of the need to forfeit as early as possible.
- 15.2 A team that forfeits a game under clause 14.1(c) incur no penalty.
- 15.3 A team that forfeits a game under clauses 14.1(a) or clause 14.1(b) and had not advised NSBA by 3pm on the day prior to the scheduled day of the game will:
- (a) lose 3 competition points.
 - (b) pay the game fee for that game.
 - (c) be levied an additional forfeit fine.
- 15.4 A team that forfeits a game under clause 14.1(a) and had notified NSBA before 3pm on the day prior to the scheduled day of the game:
- (a) If it is the first time that season, they have forfeited a game, will:
 - (i) be awarded one competition point.
 - (ii) pay their applicable game fee.
 - (iii) not incur a fine
 - (b) If a team has already forfeited a game (whether it was notified) that season, they will:
 - (i) pay their applicable game fee.
 - (ii) receive a loss and 1 competition point.
 - (iii) and be levied a forfeit fine
 - (c) If a team has already forfeited two or more games (whether they were notified) that season, they will:
 - (i) have 3 competition points deducted.
 - (ii) pay their applicable game fee; and
 - (iii) and be levied an additional forfeit fine
- 15.5 A team that forfeits a game under clause 14.1(d) will:
- (a) have 3 competition points deducted.



- (b) pay their applicable game fee; and
- (c) and be levied an additional forfeit fine.

15.6 A team that forfeits more than three games in a season (whether the forfeits were notified) may, at the discretion of NSBA, be removed from the competition.

16. Penalty for teams playing ineligible players

- 16.1 The intent of this clause is to ensure that teams do their best to play in all scheduled games and comply with the registration requirements for players.
- 16.2 Where it is discovered a player that was not registered with NSBA played for a team in a competition game, the team:
- (a) if the player subsequently registered with NSBA within 24 hours of that game:
 - (i) shall receive only one competition point for that game (regardless of what the score of the game was).
 - (ii) may be fined, at the discretion of NSBA and having regard to the team's record of compliance with registering of players.
 - (b) if the player did not register with NSBA within 24 hours of that game:
 - (i) shall have three competition points deducted for each game that the unregistered player played.
 - (ii) may be fined at the discretion of NSBA.
- 16.3 Where it is discovered that a registered player played for a team in a competition game, but had previously played for another team in that division or was on the team roster of another team and played in that division, the team that they subsequently played for:
- (a) shall receive only one competition point for each game the player played for them (regardless of the score in those games).
 - (b) may be fined, at the discretion of NSBA, and having regard to:
 - (i) whether or not the team ought to have known the player was ineligible to play for them; and
 - (ii) the team's record of compliance with registering of players.
- 16.4 Upon receiving a written request under clause 8.7, the NSBA CEO may, at their discretion, grant or refuse the request and their decision is final.
- (a) If the request is granted clause 16.3 does not apply in relation to any game that the player plays with their new team.
 - (b) Clause 16.3 will apply from the date the request is granted if the player plays for their former team.
- 16.5 Where it is discovered that a person (whether registered with NSBA) has played for a team in a division under another person's name, the team shall:
- (a) lose three competition points for each game that the person played under an alias or another person's name.
 - (b) pay a fine for each game that the person played under an alias or another person's name.
 - (c) all members of the team will be required to provide photographic identification for any future games in the remainder of that season.
- 16.6 A team that has breached clause 16.5 may, at the discretion of NSBA, be removed from the competition. Refer to clause 5.4 for player penalties.



17. Duty Teams

- 17.1 Each team is required to provide one, competent representative for score table duty for any game in which they play.
- 17.2 A team may provide one of their players.
- 17.3 Teams may have more than one representative on the score table only where one party is training the other however no more than 4 people in total are permitted in the score table area at any time.
- 17.4 Where a team fails to supply a scorer, that team will have no right of query or appeal in relation to any matter pertaining to the scoring of that game.
- 17.5 One team's representative shall complete the scoresheet while the other team's representative shall operate the scoreboard. If either representative wish to swap roles this swap must take place at half time.
- 17.6 Where the game officials or an authorised representative of NSBA considers the performance of a score table representative to be adversely affecting the game, they shall be authorised to replace that score table representative.
- 17.7 Game officials shall be entitled to forfeit a game where a team fails or refuses to comply with any part of these by-laws.
- 17.8 Continual failure to comply with these by-laws in part or whole may result in the removal or future exclusion of teams and/or individuals from competitions conducted by NSBA.

18. Fees

- 18.1 All fees must be paid prior to a team playing that game.
- 18.2 The cut-off date for paying the season's fees will be round 3.

17. Payment of Fines

- 19.1 Teams that have been levied a fine under these by-laws must pay the fine before their next scheduled game and failure to do will result in the result of the game being recorded as a 20-0 loss, regardless of the actual game score.
- 19.2 Where both teams in a game have unpaid fines both teams shall be recorded as having lost the game, 0-0.



20 Game Timing

- 20.1 The intent of this rule is to provide the maximum playing time within the timeslots that are required, having regard to venue availability.
- 20.2 NSBA domestic games are played in two halves and NSBA will designate the timing rules to apply for each competition from the following:

	Fully timed game with shot clock (Premier League and Men's A)	Running Clock with fully timed last minute (Seniors and Juniors)	Miniball (U10's - U13's)	Development League (Kindy – U8's)
Warm-Up	2 minutes	2 minutes	2 minutes	2 minutes
Each half goes for	15 minutes	20 minutes	18 minutes	16 minutes
Timing	Fully timed	Running Clock	Running Clock	Running Clock
Timeouts	<u>1st Half:</u> 1 x full (1 minute) <u>2nd Half:</u> 1 x full (1 minute); and 1x 30 second (clock stops).	<u>1st Half:</u> 1 x full (1 minute) <u>2nd Half:</u> 1 x full (1 minute); and 1x 30 second (clock stops).	1 x 1 minute in each half (clock <u>will not</u> stop). <u>No timeout can be taken in the last 3 minutes of either half.</u>	1 x full (1 minute) in each half (clock stops). <u>No timeout can be taken in the last 3 minutes of either half.</u>
Half Time	2 minutes	2 minutes	2 minutes	2 minutes
Last Minute of 2nd half:	Clock stops on every whistle and makes basket.	Clock stops on every whistle and made basket, if the margin is 10 points or less at the 1-minute mark, irrespective of the margin subsequently becoming greater than 10 points.	Clock <u>will not</u> stop.	Clock <u>will not</u> stop.
Overtime	In finals only, 3-minute periods until a winner is determined.	In finals only, 5-minute periods until a winner is determined.	In finals only, 3-minute periods until a winner is determined.	Not played

- 20.3 To have the benefit of maximum playing time; the teams need to have the scoresheet completed prior the scheduled start time. Failure by either team to complete the scoresheet will not delay the start of a game.
- (a) In a running clock game, the game clock shall be started immediately after the warmup or half time period has ended.
- (b) In a fully timed game with shot clock, the game clock does not start until the ball is touched by a player in court.
- 20.4 Teams shall be given a two-minute warm-up period for each game which will start two-minutes prior to the scheduled game time or as soon after that time as practical. The warm-up time will be displayed on the scoreboard. Where a preceding game runs past the scheduled start time for the next game, the time for warm-up for the next game commences immediately after the preceding game finishes.
- 20.5 The Referees shall call the teams to play with 30 seconds of warm-up time remaining before the start of the game and at half time. If at the start of the game, there is nobody to do score bench the clock will be stopped at the 30 second mark and started once score bench is available.



- 20.6 During a full time out, the Referees shall call the teams to play after 50 seconds, and the ball shall be put into play after one minute. During a 30 second time out, the players must remain on the court, and the referees shall call the teams to play after 20 seconds.
- 20.7 Where a game cannot start because one team has less than the required number of players (subject to clause 14.1 (b) and 14.1 (f)), the game clock shall be started.
- (a) If sufficient players are present to start the game before the team forfeits, the clock is not reset.
- (b) The team that had sufficient players to start the game at the scheduled time may elect to be awarded a 2-point penalty for every full minute expired before the game commences.
- 20.8 Miniball (U10's - U13's) and Development League (Kindy – U8's) will be using centralised timing. At the commencement of the allocated timeslot, the clock will be started.
- 20.9 NSBA may vary any timing for a particular game where circumstances require.

21. Ring Height, Ball Size, Line Allocation, and Additional Timing Regulations

- 21.1 The following ring heights, ball sizes, line allocations, and additional timing regulations shall apply in NSBA domestic competitions:

Age Group	Ring Height	Ball Size	3 Point Line	Free Throw line	Backcourt Violation/8 seconds/3 seconds
Kindy	8'6 + Hula Hoop	Size 4	N/A	No charge semi-circle	No
U8	8'6	Size 4	Outside of Key	60cm closer to the basket	No
U10	8'6	Size 5	Outside of Key	60cm closer to the basket	No
U12	10'	Size 5	18-foot line	60cm closer to the basket	Yes
U13	10'	Size 6	18-foot line	Regular Free Throw line	Yes
U14 - U18 Girls	10'	Size 6	Regular 3 Point Line	Regular Free Throw line	Yes
U16 - U18 Boys	10'	Size 7	Regular 3 Point Line	Regular Free Throw line	Yes
Senior Women	10'	Size 6	Regular 3 Point Line	Regular Free Throw line	Yes
Senior Men	10'	Size 7	Regular 3 Point Line	Regular Free Throw line	Yes
3x3 Men and Women	10'	Size 7	Regular 3 Point Line	Regular Free Throw line	Yes
Mixed Senior competitions	10'	Size 7	Regular 3 Point Line	Regular Free Throw line	Yes

- 21.2 As per clause 21.1, Kindy divisions will have a standard size hula hoop hung over the back of the ring support as an additional scoring option.

22. Uniforms

- 22.1 The intent of this clause is to:
- (a) Ensure players and teams can be readily identified by officials.
- (b) Promote and present our senior premier leagues as the best domestic league in NSW.
- (c) Foster a sense of "team identity" within our participants.



- (d) Ensure our domestic competitions are available to all members and we do not unreasonably exclude participation.
- (e) Ensure the safety of all players and officials and minimise the potential for injury being caused, generally and specifically, as a consequence of playing uniforms and any jewellery worn by a player that cannot safely or practicably be removed, subject to clause 22.

22.2 In all Senior, Junior, and Miniball games, the following uniform rules apply:

Item	Rule
Singlets	All players must wear a singlet of the same colour. Minor differences in design are permitted. Teams are encouraged to wear reversible singlets, but it is not mandatory.
Shorts	Players may wear shorts or leggings, and these must not have pockets.
Numbers	Singlets must be numbered front and back and the numbers must sufficiently contrast the uniform colour and design that they are easily seen and read. They must be permanently affixed to the uniform. Numbers from 00-99 are allowed, each player must have a unique number.
Undergarments	Undergarment may be worn provided it does not pose a danger of injury to other players. Compression garments may be worn underneath the uniform even if they extend beyond the uniform. T-shirts may be worn underneath the singlet, however all players wearing a t-shirt must wear the same colour t-shirt as the predominant colour of their uniform.
Representative Uniform	Players are not permitted to wear any Norths Representative playing uniforms. This includes singlets and shorts.

22.3 Subject to clauses 22.2, a player must be in uniform, otherwise the following penalties will be applied:

- (a) New Teams must be fully compliant with uniform requirements for their division before competition week 5.
- (b) Returning teams must be fully compliant with uniform requirements for their division before competition week 3.
- (c) if a player on a team is out of uniform – 10 points are awarded to the other team when the player out of uniform takes the court, and the entire team must wear bibs.
- (d) if a second or more players on a team are out of uniform – a further 10 points are awarded to the other team when the second or more players out of uniform take the court, and the entire team must wear bibs.
- (e) the maximum penalty applicable for a game is 20 points.
- (f) where both teams have a player or players out of uniform, neither team shall be penalised.

22.4 In Development League, the following uniform rules apply:

- (a) Singlets or T-shirts can be worn but must be of the same dominant colour.
- (b) Singlets or T-shirts may be numbered but it is not required.

22.5 Subject to clause 22.2, the penalty for a player's breaching any of these rules will be posted on the scoresheet at half-time or, if after half-time, when the player first takes the court.

22.6 If there is a clash in team uniform colours, the second named team on the scoresheet must provide an alternate-coloured singlet or use NSBA bibs, at no cost.

22.9 Items of clothing worn for religious, or other reasons, may be worn if they do not pose a danger of injuring another player. This decision is at the discretion of NSBA who may need to inspect the item prior to making any decision.



23. Jewellery, Piercings, Hair, and Permitted Other Equipment.

- 23.1 The intent of this clause is to ensure the safety of the playing environment for players and officials.
- 23.2 No player can take the court with any visible, unprotected piercings.
- (a) Visible piercings and other jewellery (such as wedding rings) are not to be worn whilst playing, due to the increased risk of injury, unless the wearing of same can be made sufficiently safe for all players and officials concerned.
- (b) If discovered after taking the court, they must immediately be substituted out of the game, and cannot return to the court until the piercings have been covered or removed.
- 23.3 If a player states that they cannot remove the piercing or other item of jewellery (such as a wedding ring) without causing damage to the item or injury to themselves, they may be permitted to play with the item provided it can be covered and remain safely covered with some form of protective covering.
- 23.4. In order to be permitted to play without removing the piercing or other jewellery item, the player must:
- (a) Disclose they are wearing the item and that it cannot be removed, for whatever reason; and
- (b) Allow NSBA staff to view the jewellery item, provided the player shall only be required to allow for viewing and assessment by NSBA staff, any jewellery items that will not be covered by the playing uniform during a game; and
- (c)
- (i) Sign the Jewellery Disclosure And Indemnity Form (Schedule 1).
- (ii) Where the player is a child aged under the age of eighteen (18) years or otherwise subject to any legal condition preventing that player from legally providing such a release and indemnity then the parent or guardian of such a player shall sign a Jewellery Disclosure And Indemnity Form (Schedule 3), accepting all risk of injury as a result of playing while wearing the item, indemnifying all other players, coaches, officials, staff and NSBA in respect of any liability that may be suffered as a consequence of the player continuing to wear the jewellery item; and
- (d) Allow NSBA staff to make a proper assessment of the dangers posed to the player and other players and officials by the wearing of the jewellery in the game; and
- (e) Cover the item with protective coverings, to the satisfaction of the referees and NSBA staff, whose decision as to the adequacy of such covering, and whose decision as to whether to allow the player to take the court, will be final and binding on the player; and
- (f) Immediately leave the court if the protective covering comes off or becomes ineffective; and
- (g) Acknowledge that if the protective covering comes off more than twice in any game, they cannot participate for the remainder of the game.
- 23.5 It is the player's responsibility to ensure the above are all completed prior to taking the court. Failure to do so can result in the player being prohibited from playing the game.
- (a) Abusing or disputing the decision of the NSBA official(s) or staff may result in suspension, or permanent removal from participating in NSBA competitions and programmes.
- 23.6 In order to prescribe the types of equipment that are permitted to be used by players in basketball competitions played in NSW, Basketball NSW has adopted a "Domestic Basketball Permitted 'Other Equipment' Policy" ("the POE Policy"). In the event of any conflict between the provisions of that POE Policy and the equivalent provisions in these by laws, the provisions of these by laws shall prevail.
- 23.7 Accessories, including watches and fitness trackers, must not be worn as they pose a danger of injury to the players and other players.



- 23.8 Items of equipment, such as braces, guards, or protective equipment, can only be worn if they are sufficiently padded and do not pose a reasonable risk of injury to other participants. This decision is at the discretion of NSBA who may need to inspect the item prior to making any decision.
- 23.9 Fingernails must be kept short or be sufficiently taped to avoid injury to another player. If taped, and the tape comes off, the player must immediately be substituted, and cannot return to the court until they are re-taped. Any taping must not create any sharp corners that pose a danger of injury to the players and other players.
- 23.10 A player's hair:
- must not be tightly plaited or in dreadlocks to a length where there is a reasonable chance another player may be struck.
 - must not be worn so as not to obscure the player's singlet number.

24. Expectation of Sportsmanship

24.1 NSBA maintains a Zero Tolerance Policy, to provide competitions that are safe for all participants. Zero tolerance applies to:

- Persistent and/or wilful challenging of the decisions of referees,
- Abuse of referees, players, officials, or spectators,
- Violence against players, officials, or spectators,
- Conduct deemed inappropriate for a community sporting environment.

24.2 Players and/or coaches, who are disqualified from a game must:

- leave the court area immediately and may not return, during the game, without the permission of NSBA staff; and
- may be reported to the NSBA Tribunal, which is governed by the BNSW Disciplinary Tribunal by-laws.

24.3 Anyone who exhibits a loss of control which compromises the safety of themselves, or others:

- If a player, they may be removed from the playing court by an NSBA staff member.
- If a coach, they may be removed from the court area by an NSBA staff member.
- A player or coach who is dismissed from the game, must remain off the court area until such time an NSBA staff member deems they may return to the game and participate with a spirit of sportsmanship and fairness.

24.4 The penalty for any of the following fouls are:

- Technical Foul: the penalty shall be one free throw to the opposing team and the throw-in shall be administered by the team which had control of the ball or was entitled to the ball when the technical foul was called, from the place nearest to where the ball was located when the game was stopped. This applies to both Technical and Sin Bin Technical Fouls.
- Unsportsmanlike Foul: the penalty shall be two free throws to the opposing team and awarding them possession from the throw-in line in the front court. This applies to both Unsportsmanlike Fouls and Sin Bin Unsportsmanlike Fouls.
- Game Disqualification Foul: If the player receives a combination of **ANY TWO** of the following:
 - Technical Fouls, and/or
 - Sin Bin Technical Fouls, and/or
 - Unsportsmanlike Fouls, and/or
 - Sin Bin Unsportsmanlike Fouls



the player is immediately disqualified from the game (and may be replaced) and is immediately suspended for seven (7) days. The player may take no further part in that game or any other at NSBA for seven (7) days (e.g., If a Game Disqualification was on a Monday, the player/coach cannot participate until Tuesday the following week). A player may appeal the suspension, and this will then be dealt with under Disciplinary Tribunal bylaws.

24.5 Where a person receives a Sin Bin Technical Foul (refer to clause 2.1):

- (a) if it is their first such foul in that game, the penalty will be per clause 24.4 (a). Additionally, the player must be immediately substituted from the game (and may be replaced) for a period of 5 minutes of game time (running clock games) or 3 minutes of game time (fully timed games). Game time is determined by the time on the game clock, not the actual time. During this time, the player may not participate in any other court in the stadium.
- (b) if it is their second Sin Bin Technical Foul in that game, the penalty will be the same as clause 24.4 (a). Under clause 24.4 (c) the player must be disqualified from the game (and may be replaced).
- (c) if a player is deemed as a substitute (e.g., on the bench) at the time of the Sin Bin Technical Foul, the foul will be charged to that player, not the coach/bench, on the Sin Bin sheet, but as a Bench foul on the scoresheet.
- (d) the Sin Bin Technical Foul will be recorded on the Sin Bin sheet, for the purpose of tracking the number of these types of fouls charged to individuals and teams.

24.6 Where a person receives a Sin Bin Unsportsmanlike Foul (refer 2.1 for definition):

- (a) if it is their first such foul in that game, the penalty will be per clause 24.4 (b) Additionally, the player must be immediately substituted from the game (and may be replaced) for a period of 5 minutes of game time (running clock games) or 3 minutes of game time (fully timed games). Game time is determined by the time on the game clock, not the actual time. During this time, the player may not participate on any other court in the stadium.
- (b) if it is their second Sin Bin Unsportsmanlike Foul in that game, the penalty will be the same as clause 24.4 (b). Under clause 24.4 (c) the player must be disqualified from the game (and may be replaced).
- (c) the Sin Bin Unsportsmanlike Foul will be recorded on the Sin Bin sheet, for the purpose of tracking the number of these types of fouls charged to individuals and teams.

24.7 If a person receives a Sin Bin Unsportsmanlike Foul or Sin Bin Technical Foul (as a player or coach) in three (3) separate games in one season, irrespective of the team(s) they play in, they will receive a mandatory one (1) week suspension and cannot participate in any NSBA competition for one (1) week.

24.8 A person who has served a suspension under clause 24.7 and subsequently receives one (1) further Sin Bin Unsportsmanlike Foul or Sin Bin Technical Foul in any game (as a player or coach) in the same season will be suspended for a mandatory two (2) weeks, and be referred to an Administrative Tribunal.

24.9 A team that collectively receives 6 Sin Bin Unsportsmanlike Fouls or Sin Bin Technical Fouls in a season (this includes players and coaches) will have 3 competition points deducted. For every additional 2 behavioural technical fouls the team receives, a further 3 competition points will be deducted. The team may also be removed from the competition and their nomination for future competitions may be denied, if the nominated includes more than 3 players from the original team.

24.10 An individual or team who are identified as behaving in a manner prejudicial to the safety and enjoyment of other members, may be penalised at the discretion of the CEO, including removal from all NSBA competitions.

24.11 The only right of appeal against a penalty imposed under clause 24.9, will be to the Board of NSBA.



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- 24.12 Any person acting in an aggressive, inappropriate, demeaning, or unsportsmanlike manner may be directed to leave the venue and must do so immediately. This includes, in the opinion of NSBA staff, the person could possibly be under the influence of alcohol or drugs.
- 24.13 Any person who is acting in a way that NSBA staff deem may cause danger to another person or may damage equipment or any part of the stadium may be directed by NSBA to leave the venue and must do so immediately.
- 24.14 A person directed to leave the stadium under clause 24.11 or 24.12 may, at the discretion of NSBA, be banned for a period, from entering a venue where an NSBA competition is being played regardless of whether that person is an NSBA member. This is at the discretion of the CEO.
- 24.15 Any person may be cited and reported to appear before the NSBA Disciplinary Tribunal if, in the opinion of a game official or authorised representative of NSBA, they have:
- (a) drawn the sport of Basketball into disrepute
 - (b) drawn the operations or reputation of NSBA into disrepute
 - (c) drawn the role of a game official into disrepute
 - (d) acted in a manner that is detrimental to the proper and efficient conduct, control, or administration of Basketball by NSBA.
- 24.16 NSBA reserves the right to pass on the cost of any repair or replacement of damaged property.



Part III – Rules relating only to Senior Competitions

The clauses in this part of the By-law apply to all NSBA senior divisions unless specifically exempted.

S.8 Playing with a Team

S.8.1 The intent of this clause is to:

- (a) provide the opportunity to play multiple times per week if they wish.

S.8.8 A registered player may play in more than one NSBA division during the period of their registration, however, can only play for one team in any particular division in a competition, unless a change is approved by NSBA.

S.25 Juniors Playing in Senior Competitions

S.25.1 A person who is aged 16 or above (as of 31 December in the year of the competition) may play in a senior division, provided they:

- (a) are playing in an NSBA junior division, or
- (b) have NSBA's permission to play in only the senior division, and
- (c) have written consent from their parent/guardian to play in the senior division.

S.25.2 A person who is aged 14 or above (as of 31 December in the year of the competition) may play in a senior division only if:

- (a) they are playing in an NSBA junior division.
- (b) they have written consent from their parents to play in the senior division; and
- (c) they are, in the opinion of NSBA, physically and skilfully mature enough to play in the senior division.
- (d) their participation will not be detrimental to the player or other teams within the division.

S.25.3 A person who is aged under the age of 14 (as at 31 December in the year of the competition) cannot play in a senior division.

S.26 Senior Unisex/Mixed Competition

S.26.1 The following rules shall apply to a senior unisex/mixed competition:

- (a) There must be no more than three members of one gender on the court throughout a 5v5 game and at least one member of each gender on the court throughout a 3x3 game.
- (b) Teams may start a 5v5 game with only 4 players, providing that there is at least one player of each gender present.
- (c) A male player may take a defensive position in front of a female player but must not attempt to block her shot. The male player's feet must remain on the ground and his hands kept within his cylinder. The penalty for breach of this clause will be as if a shooting foul had been committed, but with no foul recorded.
- (d) This does not prevent a male player stealing or attempting to steal the ball from a female player. The rule only applies when the female player is making a legitimate attempt to shoot the ball and applies only after she has picked up the ball and it has reached above the level of her shoulder.
- (e) Time Outs and substitution of players is permitted on any whistle throughout the game or after a goal has been scored by either team.
- (f) Males are not allowed to handle the ball within their team's offensive keyway. The penalty for breach of this clause shall be possession awarded to the other team to throw in.
- (g) Clause 9.6 is varied to allow the team to have up to one substitute for each gender.



Part IV – Rules relating only to Junior and Miniball Competitions

The clauses in this part of the By-law apply to all NSBA junior and Miniball competitions unless specifically exempted.

J.27 Defence when a team has a large lead (The “Mercy Rule”)

- J.27.1 The intent of this clause is to provide competitions that give all team members an opportunity to develop their offensive and defensive basketball skills.
- J.27.2 A team that is leading a junior competition game by 20 points or more is not permitted to steal the ball while it is under the control of the opposition team, or block attempted shots. If there is a loss of control by the opposing team, such as a fumble, either team may attempt to gain control. If the margin goes below 20 points, normal play resumes.
- J.27.3 A team that is leading a miniball game by 15 points or more is not permitted to steal the ball while it is under the control of the opposition team, or block attempted shots. If there is a loss of control by the opposing team, such as a fumble, either team may attempt to gain control. If the margin goes below 15 points, normal play resumes.
- J.27.4 The penalty for a team breaching clause J.27.2 or J.27.3 shall:
- (a) if the referee considers that the breach was a mistake by defensive players, possession will be awarded to the team that has the ball, to be inbounded from their front court.
 - (b) if the referee considers that the breach was intentional or the defensive team has ignored warnings from the referee, two free throws will be awarded to the team that has the ball (to be taken by any player).
- J.27.5 The Mercy Rule will be applied mandatorily once the margin has been reached and is not at the discretion of the players/coaches.

J.28 Zone Defence

- J.28.1 The intent of this rule is to:
- (a) improve the individual offensive and defensive techniques of players.
 - (b) improve the player’s understanding of “help side” defence as played in man-to-man defence.
 - (c) not promote players shooting from beyond the range that they are physically capable.
 - (d) make coaches aware of the importance of playing man to man defensive principles and to put in place a process to support coach development in teaching defensive principles.
- J.28.2 Teams in miniball competitions must play defence according to man-to-man defensive principles, in either the full court or half court.
- J.28.3 Teams in junior competitions for athletes under the age of 14, must play man to man defensive principles in the “quarter court”, however may play extended zone defences in the full court.
- J.28.4 The penalty for teams breaching clauses J.28.2 or J.28.3 is:
- (a) One the first instance, a warning applied to the team.
 - (b) Any subsequent breaches, a bench technical foul on the team playing the zone defence.
- J.28.5 It is not up to the referees to decide as to whether a zone defence is being played. That can only be done by the GSC or NSBA staff, who will instruct the referees accordingly.



- J.28.6 Given the number of venues where games are played it may not be possible for a separate GSC and NSBA staff member to be present, in which case the obligation on the coaches to instruct teams to play appropriate man to man defence remains.
- J.28.7 A coach who believes that an opponent has played a zone defence, but where there was no NSBA supervisor, may inform NSBA in writing of their concern and NSBA will use best endeavours to have a supervisor present for future games.

J.29 Playing in Age Groups

- J.29.1 Players must play in their age group and may seek NSBA's permission to only play in a higher age group.
- J.29.2 Players may only play with one team in any age group, excluding Diamond League.
- J.29.3 Players may play in another age group above their own but may only play in the next age group above that if they have NSBA permission to play in a higher age group. For example, a 13-year-old can play in U14, and U16, but not in U18, without NSBA permission.
- J.29.4 NSBA, at its discretion, may allow a junior player to play in an age group for which they are otherwise too old for, having regard to their level of skill, size, or physical maturity, if:
- they are better suited to playing in the younger age group.
 - they would not make a team in the younger age group significantly better.
 - they would not be competitive in their own age group or would be at risk of injury.

J.30 Coach/Referee Interactions in Miniball Games

- J.30.1 Coaches are not to question or comment to referees during any Miniball game.
- J.30.2 If a coach has an issue or question regarding any aspect of conduct of a particular game, including but not limited to behaviour of opposition players, coach or parents, or calls made or not made by referees, these must be directed to the Game Service Coordinator (GSC). The Game Service Coordinator, at their discretion, will communicate with officials at an appropriate time.
- J.30.3 The penalty for breaching clauses J.30.1 is:
- On the first occasion, the coach is given a warning by the GSC.
 - On the second occasion in the same game, the coach will be administered a Technical Foul by the GSC, and the penalties applied will under Clause 24.4.
 - On the third occasion in the same game, the coach will be administered a second technical foul, and disqualified from the game, under Clause 24.4.
- J.30.4 Coaches who are disqualified from a game must:
- leave the court area immediately and may not return, during the game, without the permission of NSBA staff; and
 - may be reported to the NSBA Disciplinary Tribunal, which is governed by the BNSW Disciplinary Tribunal by-laws.



Part V - Bylaw Changes for Public Health Orders (PHO) - Relating to All Competitions.

P.31 Expectations of Biosafety

- P.31.1 The intent of this clause is to ensure the biosafety of players, coaches, officials, and staff during NSBA competitions.
- P.31.2 Entry to the venue may be governed by any current and relevant Public Health Orders and Biosafety procedures.
- P.31.3 NSBA will distribute any relevant changes to the bylaws as deemed appropriate.
- P.31.4 NSBA reserves the right to alter any regulations at any time, if deemed necessary for safety.



Schedule 1 (Bylaw 22)

JEWELLERY DISCLOSURE AND INDEMNITY FORM – Over 18

Player's Name:

Team Name:

Level:	Senior	Junior	Miniball	Division:			
Day:	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday

Date:	Game Time:
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I confirm that I am wearing _____ (description of jewellery item)

and that I cannot remove it/them to play basketball. In consideration of my being allowed to participate as a player in basketball played at NSBA, I:

- (i) Confirm that I am not wearing any other jewellery other than that disclosed above
- (ii) Confirm that the jewellery worn by me cannot easily be removed without damaging the jewellery item or causing injury to me.
- (iii) Acknowledge that NSBA and its officials, directors and management have cautioned me in relation to the risks of wearing jewellery items whilst playing basketball and I acknowledge that NSBA has requested that my jewellery be removed before I play basketball and that wearing the above increases the risk of injury to myself, and possibly others, and I accept that additional risk.
- (iv) Accept the need for and agree to the jewellery being covered with an appropriate and secure covering to reduce the possibility of any injury being caused to me, another player or an official.
- (v) NSBA staff being allowed to inspect and determine the adequacy of any protective covering for any jewellery and/or piercing that I wear which is not or will not be covered by my playing uniform and which cannot reasonably be removed and to assist me with any modifications deemed necessary by NSBA to such protective covering.
- (vi) Agree that the decision of NSBA staff as to the adequacy of the protective covering shall be final and binding on me. If NSBA determines that the protective covering is not sufficient for my safety or the safety of another player, I agree not to play the game until such time as NSBA determines I have made sufficient adjustments to the protective covering to meet the NSBA safety standards and I accept that if I am prevented from playing or am required to cease playing it is as a result of a determination that my safety and the safety of another player is compromised by me wearing the jewellery item;
- (vii) I agree to cover the above item with a protective covering, and always to keep such protective covering on while playing. If the protective covering comes off or becomes ineffective, I will immediately inform the person officiating the game, substitute myself off the court, re-attach the protective cover and submit the covering for the inspection of the referees and if required by NSBA staff. If the protective covering comes off twice in the game, I agree to cease playing for the remainder of the game.
- (viii) Acknowledge that NSBA and its officials, directors and management have taken all reasonable steps to minimise the risk of injury to me and other players and officials arising as a result of me playing whilst wearing jewellery.
- (ix) Acknowledge that any failure by me to disclose the existence of any other jewellery item (whether concealed by playing uniform or otherwise) or to follow the procedures set out herein could foreseeably result in injury or a claim for loss or damage to me or another player or NSBA official; and
- (x) Agree to release fully any other player, coach, official, NSBA, its directors, management and staff from and against any loss or claim that they may incur and for any injury, loss or damage suffered by me, and agree to indemnify fully any other player, coach, official, NSBA, its directors, management and staff from and against any loss or claim that they may incur and for any injury, loss or damage suffered caused to any other player or official as a result of me wearing the above item.

Signed:	Date:
Print Name:	



Schedule 2 (Bylaw 22)

JEWELLERY DISCLOSURE AND INDEMNITY FORM – Under 18**Player's Name:****Team Name:**

Level:	Senior	Junior	Miniball	Division:			
Day:	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday

Date: _____ **Game Time:** _____**PARENT/GUARDIAN INDEMNITY FOR CHILD UNDER 18 YEARS OLD**

Date of Birth (if under 18 years of age as of 31 December): _____ / _____ /202

As the child is under 18 years of age as of 31 December of this year, I confirm that the child is wearing

_____ (description of jewellery item)

and further:

- (a) Confirm that the child is not wearing any other jewellery other than that disclosed above
- (b) Confirm that the jewellery worn by the child cannot easily be removed without damaging the jewellery item or causing injury to the child.
- (c) Acknowledge that NSBA and its officials, directors and management have cautioned me in relation to the risks of the child wearing jewellery items whilst playing basketball and have requested that the child's jewellery be removed before the child plays basketball.
- (d) Accept the need for and agree to the jewellery worn by the child being covered with an appropriate and secure covering to reduce the possibility of any injury being caused to the child, another player or an official.
- (e) Accept the need for and agree to NSBA staff being allowed to inspect and determine the adequacy of any protective covering for any jewellery and/or piercing that the child wears which is not or will not be covered by their playing uniform and which cannot reasonably be removed and to assist the child with any modifications deemed necessary by NSBA to such protective covering.
- (f) Agree that the decision of NSBA staff as to the adequacy of the protective covering shall be final and binding on me and the child. If NSBA determines that the protective covering is not sufficient for the safety of the child or the safety of another player, I agree that the child shall not play the game until such time as NSBA determines that sufficient adjustments have been made to the protective covering to meet NSBA safety standards and I accept that if the child is prevented from playing or is required to cease playing it is as a result of a determination that the safety of the child or another player is compromised by the child wearing the jewellery item;
- (g) I agree that the jewellery item worn by the child shall be covered with a protective covering, and that the child will always keep such protective covering on while playing. If the protective covering comes off or becomes ineffective, I accept that the child must immediately inform the person officiating the game, substitute themselves off the court, re-attach the protective cover and submit the covering for the inspection of the referees and if required by NSBA staff. If the protective covering comes off twice in the game, I agree to the child being required to cease playing for the remainder of the game.
- (h) Acknowledge that NSBA and its officials, directors and management have taken all reasonable steps to minimise the risk of injury to the child and other players and officials arising as a result of the child playing whilst wearing jewellery.
- (i) Acknowledge that any failure by me or the child to disclose the existence of any other jewellery item (whether concealed by playing uniform or otherwise) or to follow the procedures set out herein could foreseeably result in injury or a claim for loss or damage to me, the child, or another player or NSBA official; and
- (j) Agree to release fully any other player, coach, official, NSBA, its directors, management and staff from and against any loss or claim that they may incur and for any injury, loss or damage suffered by the child, and agree to indemnify fully any other player, coach, official, NSBA, its directors, management and staff from and against any loss or claim that they may incur and for any injury, loss or damage suffered caused to any other player or official as a result of the child wearing the above item.

I further agree that this indemnity will remain in operation for a period of eight years following the child's 18th birthday.**Parent/Guardian Signed:** _____**Date:** _____**Print Name:** _____